

## Crash Course In Digital Technology Second Edition

The Howard W. Sams Crash Course in Digital Technology Prentice Hall  
Crash Course in Digital Technology Newnes

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The world is fast changing. This time we are living in is known as the digital age. And electronic media has taken over almost every form of communication, be that personal or mass. Along with reading materials such as news, books, articles etc. This age has new ways of reading news or reading a book. The publishing of anything that can be written, recorded in audio or video; in a form that it is being read on a screen, is known as digital publishing. Digital publishing is the new hype around the world. More and more people are transferring to the digital media base each and every day. Every book that is released as a hard copy, is also released as an e-book nowadays. People always prefer applications that tell you latest news within a matter of hours, rather than waiting for a newspaper every morning. Times have changed, and we have changed along with them.

Combined with the two other Crash Course books, Digital Technology and Microprocessor Technology, this book forms a complete course in electronics and microcomputer technology appropriate for technical schools, industrial training, and hobbyists. Crash Course in Electronics Technology teaches the basics of electronics, components, and circuits in an easy-to-understand format. Each chapter includes learning objectives, clear explanations and examples, and an end-of-chapter self-quiz. The drill-and-review software included with the book allows the learners to test themselves on the contents of each chapter, providing a second way to reinforce the material. A final chapter teaches the basics of troubleshooting circuits. Louis Frenzel is an experienced electronics engineer and educator, as well as the author of many magazine articles and texts. He is currently based in Texas. Drill-and-review software included. Clear, easy format. Self-paced introduction to electronics theory.

Crash Course in Digital Technology teaches the basics of digital electronics theory and circuits in an easy-to-understand format. Each chapter includes learning objectives, clear explanations and examples, and an end-of-chapter self-quiz. The drill-and-review software included with the book allows learners to test themselves on the contents of each chapter, providing a second reinforcement of the material. A final chapter teaches the basics of troubleshooting digital circuits. With the two other Crash Course books, Electronics Technology and Microprocessor Technology, this book forms a complete course in electronics and microcomputer technology appropriate for technical schools, industrial training, and hobbyists. Louis Frenzel is an experienced electronics engineer and educator, as well as the author of many magazine articles and texts. He is currently an instructor at Austin Community College in Austin, Texas. Drill-and-review software included Clear, easy format Self-paced introduction to digital electronics

"This book focuses on the institutionalization of technology into education, specifically, discussing the integration of technology (and new techniques) into various areas of higher education"--Provided by publisher.

How might digital technology and notably smart technologies based on artificial intelligence (AI), learning analytics, robotics, and others transform education? This book explores such question. It focuses on how smart technologies currently change education in the classroom and the management of educational organisations and systems.

[Pushing the Frontiers with Artificial Intelligence, Blockchain and Robots](#)

[Electronics Explained](#)

[Crash Course Digital Publishing](#)

[Battery Technology Crash Course](#)

[Steve Jobs](#)

[Math: a Crash Course](#)

[Wireless Crash Course : Third Edition](#)

[Crash Course Data Security](#)

[Interactive Television Production](#)  
[Seven Steps to Better Schools](#)

**In today's era, technology is playing a pivotal role. Without the help of technology, it is extremely formidable to imagine life. The human race is so used to technology. However, the digitalization of the world brought many opportunities to the variety of businesses and companies. The digital revolution was one of the finest things that ever happened to humankind. This made lives easier and better. With the help of the digital technology, the world is constantly improving. It is critical to understand everything from scratch. How was the digital revolution introduced? And what are its extraordinary impacts on the world? Here is a precise introduction of the digital revolution, along with its importance and its various impacts on the industries and humans. Also, it is necessary to understand its merit and demerits and the efficient use of technology. Everything is discussed to provide a clear idea of the digital revolution. IPTV is the technology used on the wildly popular video iPods.**

**It's happening all over the world. You work hard and do your best. Suddenly the boss brings in a shiny new computer -- and your job is at risk. What do you do? Panic? No - you go out and buy a copy of Keeping Your Job in the Digital Age. This will tell you how this situation has arisen and how you can deal with it. There are case studies of people who have been faced with exactly this problem -- the tradesman's tale, the dealer's tale, the manufacturer's tale, the typist's tale -- and more besides. Reassuringly there is also the nerd's tale, explaining why nerds don't necessarily get all the breaks. Another section includes a short summary of Silicon Valley's favourite book -- the 2000 year old The Art of War by Sun Tzu. There is a crash course in technology, management jargon and office power politics in the technological age. If you need to explain your predicament to your family, there is a section telling you how; and another which lets you in on the facts about computers which your boss probably doesn't understand either. By the end you will have Stopped Worrying and Learned to Love your Computer!**

**Crash Course in PC and Microcontroller Technology teaches the basics of microprocessor architecture and applications in an easy-to-understand format. Each chapter includes learning objectives, clear explanations and examples, and an end-of-chapter self-quiz. The drill-and-review software included with the book allows learners to test themselves on the contents of each chapter, providing a second reinforcement of the material. With the two other Crash Course books, Electronics Technology and Digital Technology, this book forms a complete course in electronics and microcomputer technology appropriate for technical schools, industrial training, and hobbyists. Programmed instruction format for efficient and effective self study Accompanying disk with self-test exams Up-to-date coverage of PCs and embedded micros**

**It's a sad truth that math has the reputation of being "difficult." Part of the problem is that many of us simply don't speak the language. To a mathematician, an equation is a compact, efficient way to put across a relationship that would be far less comprehensible in words. But to many of us, the merest sign of an x, y, or symbol is an impenetrable mess that**

our eyes bounce off. This book provides an engaging overview of what math is and what it can do, without having to solve simultaneous equations or prove geometric theorems, far more of us might get the point of it. It is divided into four chapters, each covering a major developmental route in the topic, from Arithmetic & Numbers to Geometry and from Algebra & Calculus to Applied Mathematics. This book argues that games offer a means of coming to terms with a world that is being transformed by digital technologies. As blends of software and fiction, videogames are uniquely capable of representing and exploring the effects of digitization on day-to-day life. By modeling and incorporating new technologies (from artificial intelligence routines and data mining techniques to augmented reality interfaces), and by dramatizing the implications of these technologies for understandings of identity, nationality, sexuality, health and work, games encourage us to playfully engage with these issues in ways that traditional media cannot. Everything comes with its advantages and disadvantages just like the digital world. The invention of the digital world took us all by surprise and now has become an integral part of our lives. It is almost impossible to think of a world without the Internet, social media, and/or electronic gadgets. All businesses, whether small or big run on these digital sources of communication. The digital world has become a common part of the life of not only for every working person in the corporate sector but also in the lives of teachers, students, lawyers, and artists. The data for each one of them is either to gain knowledge or to spread knowledge. The digital platform has become a great platform for many; however, it also has an unfortunate side. Cyber-crimes are increasing every single day and more and more people are becoming victims of this. The number of hackers is increasing day by day which is enhancing the need for data security by the minute.

[Ordinance Book for the Village of Windsor, Mercer County, Illinois](#)

[Python Crash Course](#)

[The 2018 Yearbook of the Digital Ethics Lab](#)

[Education 3.0](#)

[The Reluctant Curator's Guide to Caring for Archives, Books, and Artifacts in a Library Setting](#)

[The Howard W. Sams Crash Course in Microcomputers](#)

[Wireless Crash Course](#)

[IPTV Crash Course](#)

[Mobile Technologies Crash Course](#)

[Videogames, Identity and Digital Subjectivity](#)

[Blockchain Technology Crash Course](#)

This unique book serves as a readable, holistic introduction to telecommunications. Far more than an acronym-studded quick fix, Telecom Crash Course is a true tutorial that offers context, connections--and humor--to teach the importance of key technologies. Author Steven Shepard, an accomplished writer and teachers, uses lively stories that deliver important points about the markets that drive the technologies. He provides not only rigorous technical accuracy, with explanations of each technology's economic importance, but a market and customer-focused analysis of the use and

business significance of each technology - and how they relate to each other. Technology, in all its forms, has had and continues to have an indisputable impact on society and culture. Philosophy of technology seeks to understand this impact and the meaning of technology for society and culture. Although its origins can be traced back to the Greeks, it wasn't until the late 19th century to the beginning of the 20th century that it gained ground as a philosophical discipline. Now more than ever it is considered an essential philosophical enterprise. 'The Budapest Workshop on Philosophy of Technology' was a lively and successful event that sought to discuss, reflect on and apply this branch of philosophical inquiry to both historical and contemporary examples. Importantly, the contributors' methodological approaches were influenced by, although not limited to, Michael Polanyi's term 'post-critical'. Moving beyond the rigidity of past approaches, the selected essays were driven by two lines of inquiry, what has been the historical role of technology in social and scientific change? And, how can a 'post-critical' approach enhance and extend our understanding of philosophy of technology? This edited volume begins by exploring the role of technology in social and scientific developments from a historical perspective, before moving towards a discussion of philosophy of technology from a 'Post-Critical' epistemic stance. Free from the constraints of previous methodologies, the third part of this work engages with the term 'Post-Critical' in its broadest sense. The contributors to this section consider the phenomenology of the body and the influence of technology on our lives. Finally, the four concluding chapters of this book apply this philosophical approach to a wide range of contemporary problems from Decision Support Systems to Crisis Communication.

This is a stunning visual guide to the life and works of entrepreneur Steve Jobs. Easily one of the most influential innovators of the twenty-first century, Steve Jobs has fundamentally shaped the way in which we communicate and, even more broadly, live our lives. In this information-packed graphic biography, Steve Jobs' remarkable talent and genius are explored through bold design and original graphics. Kevin Lynch explores Jobs' journey from savvy salesman, to his rivalry and market competition with Bill Gates, and his shift towards radical innovations in later life. This technological innovator led a fascinating, astounding and ultimately too short life, that irreversibly impacted how we communicate. Steve Jobs is a visual celebration and comprehensive study of 'The Maverick' and his work; and a must-have for any fan of Apple products.

This acclaimed wireless intro book provides a thorough understanding the basic workings of wireless networks, technology, and regulations, clearly explaining concepts like radio frequency, cell sites and switching, as well as the regulatory processes that affect all wireless service providers and equipment manufacturers. This new edition has been heavily revised to cover

digital wireless: GPRS, 3G, UTMS, cdma2000, Wi-Fi, WiMAX, and the host of new digital services driving wireless growth.

In his new book, renowned educator and technology expert, James G. Lengel provides a refreshing and hopeful picture of what schools should look like and a groundbreaking 7-step process for envisioning and building them that draws on the full possibilities offered by new digital technologies. He describes the process in action through the eyes of a student, a teacher, and a school leader. Education 3.0 includes an array of tools to create a new vision, write a comprehensive plan, and implement the changes in ones own school. Based on the authors background as a teacher and administrator, his experience with the educational divisions of Apple Computer and Cisco Systems, and his recent consulting work with more than 30 schools in New York City start-up middle and high schools, this dynamic book features: A proven step-by-step process for school change complete with templates and samples, guidance for integrating the latest technologies into the overall school planning and improvement process, and first-hand accounts from schools that are practicing the principles of Education 3.0 today.

Interactive Television Production is essential reading for all broadcasting and new media professionals - whether in production, marketing, technology, business or management. It will also be of interest to media students and anyone looking to get an insight into the future of television production. It provides a practical, step-by-step guide to the processes and issues involved in taking an interactive television idea through to being an operational service - based on the knowledge and experience of leading interactive television producers. This book can be used as a quick-and-easy reference guide, with each chapter containing a 'Chapter in 30 seconds' summary for easy reference, or read from cover to cover. Using accessible language, the author provides detailed descriptions of iTV software technologies (OpenTV, MHEG-5, TV Navigator), delivery technologies (cable, satellite and terrestrial) and production tools. There are also entire chapters devoted to key issues like the commercial side of iTV and the latest work on usability and design. The accompanying web site [www.InteractiveTelevisionProduction.com](http://www.InteractiveTelevisionProduction.com) contains useful links designed to help with common iTV questions and issues. There are also entertaining quizzes for each chapter that let you test your knowledge of the concepts introduced in the book.

The period of effortless, double-digit growth and skyrocketing capitalization for telecom carriers is over! The long-term telecommunications market potential is still enormous, but getting there now requires a sharp business and technology savvy. In this resource, P.J. Louis shows telecom service providers how to efficiently manage their technology advantages and back-end operations to survive in this challenging economic climate. \* Basics of billing: staying alive \* Short, smart biz and tech strategies for tough times in telecom \* Using CRM (Customer Relationship Management) to drive business

\* How to manage regulatory uncertainty \* How globalization affects every carrier

[Essays in Post-Critical Philosophy of Technology](#)

[Programmable Logic Designer's Guide](#)

[Bitcoin and Blockchain Beginners Guide 2021 Update](#)

[Crash Course in Digital Technology](#)

[Keeping Your Job in the Digital Age](#)

[Handbook of Research on Integrating Digital Technology With Literacy Pedagogies](#)

[Hearings Before the Subcommittee on Telecommunications, Trade, and Consumer Protection of the Committee on Commerce, House of](#)

[Representatives, One Hundred Sixth Congress, First Session, on H.R. 2384, June 30 and July 20, 1999](#)

[77 BUILDING BLOCKS OF DIGITAL TRANSFORMATION](#)

[A Crash Course on Cryptocurrencies and How They Function](#)

[A Concise Introduction](#)

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Communication is the key to success. Communication has helped us establish our societies and build communities. It is the human connection which is why humans have constantly researched ways in which they can communicate with each other – not just face to face, but also when they are located in two different locations. Everything from birds flying from one place to another with messages to the invention of phones that facilitated long distance calling was a result of our need to communicate with people in far locations as effectively as possible. The mobile phone technology brought in a wave of changes to how telephony was perceived. With mobile phones, it became easier for people to talk to each other even when they were in different locations and that too without the limitations of the wired phones. While early mobile phones were very heavy making it difficult for people to carry the phone along with them wherever they went, mobile technologies helped in introducing advancements to these portable devices making it easier for people to carry it everywhere.

This book explores a wide range of topics in digital ethics. It features 11 chapters that analyze the opportunities and the ethical challenges posed by digital innovation, delineate new approaches to solve them, and offer concrete guidance to harness the potential for good of digital technologies. The contributors are all members of the Digital Ethics Lab (the DELab), a research

environment that draws on a wide range of academic traditions. The chapters highlight the inherently multidisciplinary nature of the subject, which cannot be separated from the epistemological foundations of the technologies themselves or the political implications of the requisite reforms. Coverage illustrates the importance of expert knowledge in the project of designing new reforms and political systems for the digital age. The contributions also show how this task requires a deep self-understanding of who we are as individuals and as a species. The questions raised here have ancient -- perhaps even timeless -- roots. The phenomena they address may be new. But, the contributors examine the fundamental concepts that undergird them: good and evil, justice and truth. Indeed, every epoch has its great challenges. The role of philosophy must be to redefine the meaning of these concepts in light of the particular challenges it faces. This is true also for the digital age. This book takes an important step towards redefining and re-implementing fundamental ethical concepts to this new era. This is not a theory book that discusses academic concepts of the digital capability, but rather a practical field book that describes the proven digital capabilities as the building blocks of digital transformation and the approach to assessment and improvement of the digital capabilities to achieve successful digital transformation. This book therefore caters best for digital 'practitioners' including IT professionals, marketers and sales reps as well as digital consultants and digital planners. The Digital Capability Model in this book consists of 12 mega capabilities and 77 capabilities, where a mega capability is comprised of a set of capabilities. This book is organized to describe the CAPABILITIES and their MATURITY LEVELS individually according to the taxonomy of the Model. A digital capability is defined in this book as an organizational capacity to produce intended business outcome by combining process, people and technology elements in a way that is unique to each organization. Process element includes process flow, input & output information, and business rules & policies. People element includes organizational structure, and roles, responsibilities & skills. Technology element includes applications, data, and infrastructure around digital

technology. The Social Listening capability is for example defined as an organizational capacity to understand what users are talking about on social media and use that for business by combining its well-defined processes, people, and technologies. The Model is comprehensive in scope, making it best suited for those who desire to have a broad understanding of the entire scope of digital capabilities and wish to obtain the cross-boundary, multi-disciplinary knowledge across business and technology."e; Many organizations find it difficult to establish a robust yet agile framework for their digital operations. This book is all about a ready-made, yet highly-customizable solution to this challenge. The author suggests thinking of digital capabilities as the building blocks for digital transformation and describes each capability in great detail. Organizations can simply pick and choose those digital capabilities they consider relevant to them, to build their own digital framework. Reading this book and following the steps will put you firmly on the road to achieving dominance in the digital space and providing your customers with consistent, memorable user experiences that will keep them coming back for more."e; - David Lee, Director Process Innovation, Samsung America."e; I was lucky enough to be there when Jace first started to codify his wholistic understanding of digital operations into the Digital Capability Model. As I read through this book four years later, I again see the clarity of his communication, the value of his expansive perspective and the sheer usefulness of this tool. The Model is thorough and intricate, well thought out and well explained. The value of this whole of capability model is tremendous and should become the standard against which digital business is measured."e; - Nick Crowther, Managing Director, Freerange Future (Webby Awards and SxSW Interactive Awards winner). "e; A must read for anyone already involved in digital transformation, or wanting to learn how best they can implement and improve their digital operations. Rather than delivering generic and superficial statements about digital transformation, this book covers the essentials of proven digital capabilities and shows you how to use these to implement digital transformation practically. The unified model of Digital Capabilities provides a crash course that introduces readers to all the various aspects of digital

transformation. If you're looking for a proven, practical digital framework, this book will exceed your expectations significantly."e; Jay Jung, Customer & Digital Adviser, Ernst & Young.

GET A SOLID GROUNDING IN CUTTING-EDGE CELLULAR TECHNOLOGY  
Gain an overall understanding of the constantly evolving spectrum of wireless technologies, devices, and standards. Completely revised throughout, *Wireless Crash Course, Third Edition* offers straightforward explanations of all aspects of cellular networks and provides clear information on cellular design and operational concepts. Learn the fundamentals of cell base stations, radio frequency (RF) technologies, microwave radio systems, and 3G and 4G / LTE technologies, and discover practical new applications and mobile data technologies. Examples, photos, and illustrations from the field are included in this practical guide. **COVERAGE INCLUDES:** Cellular radio history and development The cell base station Basic cellular network design and operation Radio frequency (RF) operation and technologies Antennas, RF power, and sectorization Distributed antenna systems (DAS) Base station elements and RF signal flow 2G and 3G digital wireless technologies Cellular generations overview 4G and Long Term Evolution (LTE) Microwave radio systems Cell site to MTSO network connections The MTSO, core network, and network operations center (NOC) Personal communication services (PCS) and current marketplace Towers Capacity management, propagation models, and drive testing Interconnection to the landline public switched telephone network (PSTN) Roaming and intercarrier networking Mobile data technologies The business side of wireless Mobile applications  
Offers a Concentrated Course in Microcomputer Programming to Users Having no Prior Experience  
Despite what assembly code and C coders might tell us, high-level languages do have their place in every programmer's toolbox, and some of them are much more than a computer-science curiosity. Out of the many high-level languages we can choose from today, Python seems to be the most interesting for those who want to learn something new and do real work at the same time. Its no-nonsense implementation of object-oriented programming and its clean and easy-to-understand syntax make it a language that is fun to learn and use, which is not something we can say

about most other languages. Start reading this wonderful book!

The internet has a short history when compared to the time that we have had life on earth. But in this very short period of time, it has taken mankind by a storm. There have been several transformation on the way we transact, and communicate since the time internet was developed. The manner in which we maintain a record of transactions and contracts create the basics of our economic, legal and political system. These instruments help us in protecting our assets and setting organizational boundaries. The record of every transaction or contract helps in the establishment and verification of identities as well as in chronicling events. They oversee the interactions between nations, organizations, communities and individuals. This explains that they are extremely critical tools and they must be managed very effectively and in a highly robust manner to ensure that no one tampers with these records. We have not been able to keep up with technology in the management of these records. And at this time, while most of the companies are looking for processes and methods and some have even established certain tools that can govern the management of such records; but for most part of it, these records are still limited when it comes to their security and management. In a world that is undergoing digital transformation, the way in which we regulate and maintain administrative control requires transformation too.

[Digital Revolution](#)

[Telecom Management Crash Course](#)

[OECD Digital Education Outlook 2021 Pushing the Frontiers with Artificial Intelligence, Blockchain and Robots](#)

[Issues and Challenges](#)

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[The Advanced Language of Technology. Python Programming for AI, Data Analysis, Data Science, Big Data. An Intermediate Crash Course to Achieve the Best Results with Automation](#)

Get to master bitcoin and cryptocurrency with this book. This guide provides the

information that you need to navigate the world of digital currency and to guide you towards investing in bitcoins and other Cryptocurrencies. In this book, you will have access to real information concerning whether investing and trading bitcoins is more profitable now than it was when bitcoin was first introduced. The book also explains the basics of blockchain technology, and how digital currency differs essentially from fiat currency. Scroll up and click the BUY NOW WITH 1-CLICK button to get started.

Electronics Explained, Second Edition, takes a systems based approach to the fundamentals of electronics, covering the different types of electronic circuits, how they work, and how they fit together to create modern electronic equipment, enabling you to apply, use, select, operate and discuss common electronic products and systems. This edition has been updated to show the latest technological trends with added coverage of Internet of Things (IoT) Machine-to-Machine (M2M) technology Ethernet to 100 Gb/s Wi-Fi, Bluetooth and other wireless technologies 5G New Radio cellular standards Microcontrollers and programming with the Arduino, BASIC Stamp and others Learn about the basic components of electronics such as resistors, capacitors, inductors, transformers, diodes, transistors, and integrated circuits Discover different types of circuits, using the functional block diagram approach which makes it easy to understand their purpose and application Get involved with Hands-On projects in each chapter, using components and ICs with the breadboarding socket

NEW! REA's ATI TEAS Crash Course® Perfect for nursing and allied health program applicants In August 2016, the ATI TEAS exam replaced the TEAS V. The ATI TEAS, already the most widely-used nursing school admission exam in the U.S., is now also used for allied health program admission nationwide. REA's ATI TEAS Crash Course® is aligned with the most recent exam changes to the TEAS, or Test of Essential Academic Skills. Our ATI TEAS Crash Course® features easy-to-read review chapters that cover every exam objective in reading, mathematics, science, and English and language usage. A full-length online practice exam comes with automatic scoring and detailed explanation of answers. Helpful diagnostics pinpoint where test candidates are strongest and where they need to focus their study. The new ATI TEAS allows for one unified test to cover BSN, ADN, PN, and Allied Health programs. The ATI TEAS test blueprint has been revised to align with evolving developments in the nursing field and the curriculum, creating different points of emphasis on the test. In addition, the number of questions allotted for each content area has been changed, and examinees now may use an on-screen calculator. About REA's Prep: - A complete ATI TEAS course in a concise, time-saving format - Targeted review covers only the material that will actually be tested - Strategies for answering every type of question - Online practice exam pinpoints your strengths and weaknesses

The allure and marketplace power of digital technologies continues to hold sway over the field of education with billions spent annually on technology in the United States alone. Literacy instruction at all levels is influenced by these evolving and ever-changing tools. While this opens the door to innovations in literacy curricula, it also adds a pedagogical responsibility to operate within a well-developed conceptual framework to ensure that instruction is complemented or augmented by technology and does not become secondary to it. The Handbook of Research on Integrating Digital Technology With Literacy Pedagogies is a comprehensive research publication that considers the integration of digital technologies in all levels of literacy instruction and prepares the reader for

inevitable technological advancements and changes. Covering a wide range of topics such as augmented reality, literacy, and online games, this book is essential for educators, administrators, IT specialists, curriculum developers, instructional designers, teaching professionals, academicians, researchers, education stakeholders, and students.

Discusses magnetism, electricity, resistors, transformers, capacitors, filters, transistors, amplifiers, oscillators, pulse techniques, frequency modulation, industrial control, and test equipment

Get a sound fix on the expanding universe of telecom Explore the vast telecom landscape from standards and protocols to premise, access and transport technologies. Far more than an acronym-studded quick fix, Telecom Crash Course is a true tutorial that offers you context, connections, and the wisdom to quickly grasp key technologies, including wireless Internet, optical networking, 3G, IP, protocol layer, PSTN, ATM, spread spectrum, GPRS, and SIP. Author Steven Shepard includes lively stories that deliver important points about the markets that drive the technologies. You get rigorous technical accuracy, with explanations of each technology's economic importance. Here's your chance to decipher the alphabet soup of telecom acronyms -- not just what they stand for but what they mean and how they can generate profits.

This book is a concise introductory guide to understanding the field of modern batteries which is fast becoming an important area for applications in renewable energy storage, transportation, and consumer devices. By using simplified classroom-tested methods developed while teaching the subject to engineering students, the author explains in simple language an otherwise complex subject in terms that enable readers to gain a rapid understanding of battery basics and the fundamental scientific and engineering concepts and principles behind the technology. This powerful tutorial is a great resource for engineers from other disciplines, technicians, analysts, investors, and other busy professionals who need to quickly acquire a solid understanding of the fast emerging and disruptive battery landscape.

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